

6868 Soledad Canyon Rd
Acton, CA 91387

Phone cell *(661) 607 3856
Home (661) 310 7760
E-mail nfdiver@yahoo.com
www.LenGreenAnimator.com

Vaccinated: Pfizer

Len Green

Professional experience Feb 2019 – Jan 2020, May 2003 – Oct, 2003, April – Dec, 2000 **WB Feature Animation, CA**
Animation Timer 2019

- Timing of animation for overseas studio.

TD, Character lighter. 2003

- Using Shake composite software (Lumo) to add shading to 2d characters.

Senior Effects Animator. 2000

- Design of 2D effects animation for Feature animated movies. Do setups for other animators and keep control of continuity with in those sequences. Also do other animation throughout film.
- Projects "Scooby Doo" TV Series, "Looney Tunes Back in Action", "Osmosis Jones"

Nov, 2015 – Jan, 2019, **Scubatude LLC, CA Service Manager, Creative Director**

- Scuba retail, internet and training facility. Running of all aspects of company but mainly servicing of customers equipment, up keep of shop equipment, sales and consultation with manufacturers. Graphics and video filming and editing of companies training and advertising videos.
- Software used, Maya, After Effects, Photoshop, Premiere, Quickbooks Pro and POS, Excel, and other basic computer programs.

Nov, 2015 – March, 2016, Per Project, **The Third Floor, CA Previs, Postvis Artist**

- Previs and Postvis for Feature films. Scene set up, design, animation, lighting, compositing, rendering using Maya, After Effects, and Boujou matchmoving software.
- Projects: "The Avengers, Age of Ultron.", "The Mockingjay, Part 2", "The Last Witch Hunter".

April, 2012 – 2014, Per Project, **What Not?! Entertainment CA Animator, Compositor**

- *Animation, Effects and Compositing on a variety of projects from movies, commercials, television and more. Software used After Effects CS6, Photoshop, Maya, Premiere Pro Editing Suite.*
- *Projects: Compositing "Annoying Orange", Compositing "Cajon Justice", Animation Effects in AE "Movie the Message", Animation "America: Imagine the World Without Her."*

June, 2008 – Oct, 2010, **Cobra T, Manager, CA**

- Running all operations of small business. Designing of Web site and Media content. Consulting and editing of media videos for Manufacturers products. Consulting and supplying of equipment for Television and Film industry such as NCIS, CSI, and more.
- Software used, Final Cut Pro, DVD Pro, Maya, Fusion Compositing, Photoshop, Dreamweaver CS3, 3dcart, POS Quickbooks, FireWorks, Excel, and other basic computer programs.

April, 2007 – June 2008, **Fusion Creative Films, CA Assistant Editor, CGI Artist/Consultant**

- Movie Trailer Company. Assistant Editor on Final Cut Pro., CGI consultant. Helping in the build up of all aspects of the studio.
- Software used. Final cut Pro, DVD Pro, Premiere CS3, Encore, Maya, Fusion, Photoshop, After Effects, Motion

Jan, 2007 – March, 2008 **Fusion CI Studios, CA CGI Fluid Dynamics Animator**

- Model set up using Maya for RealFlow Fluid Dynamics software. Animation of objects with in RealFlow and creation of realistic liquids such as splashes, lava, waves, spray, etc.
- Projects "Discovery Channel, logo for Deadliest Catch", "Modest Mouse Music video", "Medical Commercial", "Coke Commercial", Simpson's Ride at Universal studios Park

June, 2007 – Aug, 2007, **Hydraulx, CA** **CGI Animator, Fluid Dynamics, Generalist**

- Animation of props and characters with in live action movies using Maya. Fluid Dynamics in RealFlow of realistic liquids such as splashes, liquids, blood, etc.
- Projects "Dark is Rising", "Alien VS Predator 2", "Pre Viz Star Ship Dave"

July, 2004 – Aug, 2005 , **Omaton Studios, CA** **CGI Animator, Effects**

- Pre production design and production using Softimage XSI, Maya, RealFlow, Fusion Compositing, and other programs needed to complete effects such as, grass, water, hair/fur, dust, props, and any other effects needed.
- Films "Barn Yard"

Aug. 200 Aug, 2001 - May, 2003 **Klasky Csupo, CA** **CGI Animator**

- Animator on Maya 3d software, Animating mainly props, cameras, water, particle animation, color, texturing, model building. Scene & camera set up.
- Films "Rug Rats Go Wild", "Wild Thornberries Feature "

April - Aug 2001 / April 1995 – Oct, 1999 **DreamWorks, CA** **Sequence Lead Effects Animator**

- Designing of effects animation, 2D and 3D (ALIAS), for specific sequences in Feature animated movies.
- Films "Spirit", "Eldorado", "Prince of Egypt"

1991 – 1995 **Amblimation/UK** London, Uk **Senior Effects Animator**

- Films "Balto", "We're back", "American Tail II"

1989 – 1991 **Sullivan Bluth Studios** Dublin, Ireland **Assistant Effects Animator**

- Films "Rock a Doodle", "Troll in Central Park"

1989 **Studio 442/Tricket** Toronto, CAN **Model Builder & Motion Control Camera Assistant**

Education

1986 - 1989 **Sheridan College** Oakville, Ont. 3yr program; **Technical Effects Animation**

- Dealing with camera & drawn animation effects
- Summer 1989 completed a CGI animation course.

1985 - 1986 **Nova Scotia College of Art &Design** Halifax, NS **B.F.A. Degree program**

- Majored in Animation 2D & 3D, 16mm Film Making, Photography, Jewelry

1982 - 1984 **Bay St George Com. College** Stephenville, Nfld **2yr Visual Arts program**

1981 - 1982 **College of Trades & Technology** St John's, Nfld **Commercial Arts program**

Computer Skills

Used in Production: Maya, RealFlow fluid dynamics, Softimage XSI, After Effects, Nuke, Shake, Fusion, Final Cut Pro, Premiere Pro editing, Photoshop

Have studied Blender, Unreal Engine, MetaShape, Harmony/ToonBoom, 3DS Max, Houdini, Motionbuilder, and other basic computer programs.